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# 2023 EVENT GUIDE

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Come Join the Shooting Sports Staff at Camp FGL for its historic Shooting Sports Extravaganza and Council Camporee. Shooting Sports are some of the most challenging and fun of the outdoor programs. This camporee will allow Scouts and Scouters to test their shooting skills and maybe learn some new ones. This Extravaganza will highlight many Shooting style events from the modern era all the way back to early man. We will have Tomahawk Toss, Knife Throwing and many more. Come find out who is the Top Shot! And the Top Troop! Open to Scout Troops & Venture Crews only, No Cub Scout Packs.

In closing, The Range Master Staff and I are excited to put on this event, and I look forward to seeing you all there. If you have any questions please contact me at cabbey81@gmail.com

Yours in Scouting

Charles Abbey Chief Range Safety Officer

Thom Hodgson Director Shooting Sports

## **CAMPOREE GUIDELINES AND REGISTRATION**

### **Registration and Cost**

Troops must register online at <u>91bsa.org/sscamporee</u>. Online registration ends November 3, 2023 at midnight. Early Bird registration runs through October 15<sup>th</sup>. Early Bird Registration Fee for participants is \$35. After October 15<sup>th</sup> the General registration fee will be \$45 per participant. There will be No onsite registration or payments accepted for Scouts, Units must be registered by deadline. Adult Leaders not participating in the events are free.

#### **Refund Policy**

Full refund if requested prior to Early Bird Registration closing on October 15, 2023, at Midnight, 50% refund if prior to the events online registration closing on November 3, 2023, at Midnight. No refunds will be honored after the close of registration.

A formal request must be submitted by email to Scarlet Guzman at <a href="mailto:scarlet.guzman@scouting.org">scarlet.guzman@scouting.org</a>

#### **Camporee Guidelines**

#### **Hold Harmless Agreement**

Each Scout and Adult Leader whether participating or not in the Extravaganza (Shooting) must fill out a Hold Harmless agreement and turn them in during check-in.

#### **COVID** prevention

During the Camporee we will be practicing COVID prevention through social distancing, mask wearing and handwashing.

- 1. If you or your Scouts have been exposed to COVID or are Sick do not come to camp Stay Home.
- 2. Limiting close face-to-face contact with others is the best way to reduce the spread of coronavirus disease. Scouts/Leaders should not share a tent with others.
- 3. Social distancing, also called "physical distancing," means keeping a safe space between yourself and other people who are not from your household. To practice social or physical distancing, stay at least 6 feet (about 2 arms' length) from other people who are not from your household in both indoor and outdoor spaces.
- 4. Where social distancing is not practicable, such as on the ranges, Scouts and Leaders will wear masks, avoiding touching faces with unwashed hands, and <u>frequently washing your hands with soap and water</u> for at least 20 seconds. The range will have handwashing stations at the latrine and around range hill.

#### **Campsites**

Each unit is responsible for the condition of its campsite and is expected to observe current Leave No Trace camping procedures in compliance with the Outdoor Code and Scout camping policies.

#### <u>Uniforms</u>

Friday: units may arrive in and continue to wear either the field or activity uniform. Saturday: Scouts are encouraged to wear the unit's activity uniform all day Saturday. Sunday: Scouts are required to wear the full and complete field uniform on Sunday for the flag ceremony, interfaith worship service and awards ceremony.

#### **Shooting Events**

There will be 5 shooting events at camporee: Rifle, Shotgun, Archery, Tomahawk and Knife Throwing.

**Rifle Sharp Shooter** –Shooters will receive 20 rounds of .22 cal ammunition and fire 4 courses of 5 rounds using a .22 caliber Savage Mark I rifle at the Rifle Range. Courses of fire will consist of a 5 shot familiarization course, 5 shot zeroing course and two 5 round scored courses. This event will be scored for Top Shot. Each Shooter will turn in their Target with name and unit for scoring. Only one target may be entered for scoring.

**Shotgun Shootout** – Shooters will receive 15 rounds of 20-gauge ammunition and shoot three rounds from each of the Five Stand positions using a 20-gauge Remington 870 Shotgun. 5 practice rounds and 10 scoring rounds. This is a Trap shooting event and each shooter will be scored by the number of clays hit.

**Archery Shooter** – Archery will use the standard 10 point scoring system. A hit in the center (Bulls Eye) = 10 points and each ring outward from the 10 ring declines in points 9, 8, 7, 6, 5.... Shooters will receive 5 Arrows and shoot 3 quarrels of 5 Arrows, one practice round and two rounds for score.

**Knife Thrower** – Shooters will receive 3 throwing knives and throw 3 courses of knives at a target. One practice round and 2 rounds for Score. The hits will be scored as follows: Any Stick = 1 point, stick in the red = 2 points.

**Tomahawk Toss** – Shooters will receive 5 Tomahawks and throw 3 courses at a target. One practice round and 2 rounds for Score. The hits will be scored as follows: Any Stick = 1 point, stick in the red = 2 points.

#### **Awards and Scoring**

Scouts only, will compete for a "Top Shot" award in Rifle, Shotgun, Archery, Tomahawk, Knife Throwing. A "Top Shot Troop" will be awarded based on overall Score of the Troop from the Scored events.

#### **Event Rotation**

All shooting events will be on Gunners Knob (Range Hill). Event rotation will be based on a Jamboree round-robin model. Scouts may move freely from venue to venue as capacity allows, with flow/capacity guidance from staff. Scouts must stay with buddies and/or patrols/units at all times, and adult leaders must provide adequate supervision to ensure safety for all youth in their unit.

#### **Special Events:**

#### Council Campfire – Order of the Arrow, Chattahoochee Lodge

Members of Chattahoochee Lodge will run our Campfire program, each unit is asked to provide either a Skit or a Song for the program. Skits and Songs must be Scout appropriate. Units must turn into the Lodge Chief what they will be presenting to the Campfire. All Skits or Songs must be turned into the Lodge Chief No Later Than 5pm.

#### **Scouts Own Service**

A Scouts Own Service will be conducted in the Amphitheater at 9 am. Units should come in Scout Uniform. Remember, A Scout is <u>Reverent.</u>

#### **Awards Ceremony**

Directly after the Scouts Own Service we will conduct our awards ceremony and the Top Shot for each Shooting event will be awarded. We will also be awarding the Top Shot Troop at this time.

## **RANGE SAFETY**

All Ranges will be clearly marked by fences or with yellow caution tape and/or red Danger tape. No one must cross into or transit these areas as they delineate the marked boundaries of ranges. On Gunners Knob the Service Road is off limits to all people and vehicles. Scouts and Adult Leaders must use the trail to and from the ranges. At all times Scouts and Adult Leaders must ask permission to enter any of the ranges. Everyone must follow all directives from the Range Safety Officers. Areas marked off by fencing or caution/danger tape are there for your safety and protection Do Not cross them. Please read the Firearms safety rules in this Leaders guide and ensure all of your Scouts know and Understand the Three Always. –Charles Abbey Chief Range Safety Officer.

## **General Camp Rules**

Rules are made for the safety of participants, protection of the facility, and to provide fairness to all. Unit leaders are asked to help ensure that safety is maintained at all times.

- All camporee participants and staff must adhere to The Guide to Safe Scouting.
- No firearms, bows and arrows, or ammunition of any kind may be kept in the possession of any Scout or Scouter.
- Law Enforcement Officers, not on duty, may not wear there firearms while on camp property, it must be locked up in their vehicle No Exceptions
- No fireworks of any kind are permitted on camp property.
- The cutting of live trees is NOT permitted.
- Closed toe shoes must be worn in camp at all times.
- The Scout uniform, correctly worn (shirts tucked in), is the most proper dress.
- Pets are not allowed at camp. Please, for the safety of other campers and the pet, leave them at home.
- No alcoholic beverages or unlawful drugs are permitted on camp property.

• Tobacco use is not permitted in or around campsites or event venues during the camporee. Adults may only smoke in the main parking lot. Smokers may be asked for proof of age.

- Throwing rocks, pinecones, sticks and the like is prohibited.
- No individual ground fires.
- No riding in the back of pick-up trucks.
- The buddy system is in place at all times.

## **Camp Policies and Procedures**

Event Staff, Adult Scouters, Youth and even you!! Everyone at the event is expected to follow camp rules and regulations and any directions given by the Range Master Staff. If anyone is caught not obeying these guidelines, you will be asked to leave the event immediately and you will be escorted off of camp property. Unit leaders, please convey this to everyone in your unit who will be attending this event.

#### **Health Lodge**

The health lodge is staffed 24 hours a day by Scouters who are trained to handle minor accidents or illness. All injuries, regardless of the extent must be reported to and treated by Health Lodge personnel.

### Sever Weather, Fire and Emergency Alarms

Camp FGL has an emergency alarm system in the event of a serious emergency, such as severe weather or fire. You will be instructed at Camporee as to where you will report or move to during an emergency such as severe weather, fire, injury.

#### <u>Shoes</u>

For safety reasons, all individuals must wear shoes at all times. Open toe shoes are not permitted in camp. Sandals and Aqua Socks may be worn inside the showers. While walking to the showers, closed toe, hard sole shoes must be worn. There will be no exceptions.

#### Firearms, Ammunition, Bows, Arrows and Weapons

Personal rifles, firearms, ammunition, bows, arrows, and other weapons are NOT ALLOWED in camp. Only those supplied by the camp are permitted, and only in the designated area. This includes all Air Soft equipment.

#### **Conduct and Discipline**

We solicit all Unit Leaders cooperation in this area. At all times the conduct and discipline of the Scouts is first the responsibility of the Unit Leaders. The Range Master staff will not discipline any Scout unless it is a case of bodily injury or property damage, and then notify the appropriate leader. The Range Master staff is charged with the responsibility of providing program and support services to the camp and its participants; they are not authorized to supervise your Scouts. The camp administration reserves the right to remove any person from camp who is causing a major disruption.

#### <u>Weather</u>

Camporee will take place rain or shine. Camp FGL can experience different types of weather conditions this time of year. During these times, we may adjust some of the activities due to weather conditions. Watch the weather forecast before coming to camp and plan accordingly. In any event, be sure to stay hydrated.

#### **Speed Limit**

The speed inside camp from the main gate is 15 mph. Use emergency flashers while driving in camp. Please ensure compliance with this requirement for the safety of our Scouts and everyone in camp. <u>NO</u> <u>ONE IS ALLOWED TO RIDE IN THE BED OF A PICKUP TRUCK.</u> This is against all Boy Scout of America National Health & Safety Policies and is also against common good judgment. Vehicles may not drive off road in camp. All vehicles must stay on the designated camp roads at all times.

#### **Directional Signs**

There are a number of directional signs within the camp going to the campsites. Vehicles must follow the signs directions. The road going uphill leading from the health lodge is one way up and both roads from campsites 1 and 3 are one way done. Vehicles may not go against the directional signs.

Remember, A Scout is Obedient

# **SCHEDULE OF EVENTS**

## FRIDAY, NOV 10<sup>th</sup>

3:00 pm	Camp Officially opens for Troops to set up
6:00 pm	Troop Check in (Admin Building)
6:00 pm – 9:00 pm	Campsite set up (No organized activities planned)
9:00 pm	Scoutmaster/SPL Meeting (Admin building)
10:00 pm	Troops Cracker barrel (Campsites)
10:00 pm	Camporee Staff meeting
11:00 pm	Taps (Quiet Time, Lights Out)

## SATURDAY, NOV 11th

6:30 am	Reveille
7:00 am	Breakfast (Campsites)
8:15 am	Troops Assemble (Flag Pole, Dining Hall)
8:30 am	Opening ceremony/Flag raising
8:45 am	Safety Range brief
9:00 am – 12:00 Noon	Shooting Extravaganza
12:00 Noon	Camp-Wide Lunch (Campsites)
1:00 pm – 5:00 pm	Shooting Extravaganza
5:00 pm	Flag lowering
5:00 pm	Dinner (Campsites)
8:30 pm	Campfire
10:00 pm	Troops Cracker Barrel (Campsites)
11:00 pm	Taps (Quiet Time, Lights Out)

## SUNDAY, NOV 12<sup>th</sup>

7:00 am	Reveille
7:30 am	Breakfast
9:00 am	Scouts Own Service
9:30 am	Top Shot Awards/Closing Ceremony
10:00 - 11:00	Campsite clean-up/Site inspection/Check-Out
11:00 am	Troops Depart

The Scoutmaster must check out of their campsite with either the Camporee Director or Chief Range Safety Officer. Campsites must be inspected by an RSO prior to check out.

# FIREARMS SAFETY

## FIREARMS, WHEN USED IN A SAFE AND CONSCIENTIOUS MANNER ARE A GREAT SOURCE OF FREEDOM AND RECREATION...HOWEVER, ONE CARELESS MOMENT CAN RESULT IN TRAGEDY! PLEASE, DO NOT EVER FORGET IT!

Please review the following basic firearms safety guidelines with your Scouts before arriving to the camporee.

- 1. Eye and Ear protection is mandatory for all shooters and spectators. If you have your own eye and ear protection, plan to bring them. Ensure your name is on them.
- 2. Shooters are responsible for cleaning up after themselves, remember a <u>Scout is</u> <u>CLEAN</u>.
- 3. Never handle firearms until instructed to do so by a Range Safety Officer.
- 4. Unsafe and/or unsportsmanlike conduct is automatic grounds for dismissal from the ranges and revocation of shooting privileges.
- 5. Specific range rules for the various shooting disciplines will be explained at the start of each shooting activity.
- 6. Absolutely **NO** personal firearms, ammunition, archery equipment, etc. will be brought to the camporee, no exceptions. The council will provide all Firearms, Archery and other shooting event equipment for the Scouts use.
- 7. BSA, NRA and Council shooting policies and regulations will be followed at all times. All Scouts will need to know the following rules before they are allowed to enter the ranges.
  - <u>ALAWAYS</u> keep the gun pointed in a safe direction.
    a. Safe direction shall always be down range and/or upwards
  - 2. <u>ALWAYS</u> keep your finger off the trigger until ready to shoot
  - 3. <u>ALWAYS</u> keep the gun unloaded until ready to use.

# PLEASE REMEMBER!

Absolutely NO personal firearms, ammunition, bows/arrows, Airsoft, Paintball may be brought to camporee

## **Camp Check-In Procedure**

Check-In Hours: Friday 6:00 PM – 9:00 PM @ Admin Building

Please bring the following with you:

- □ Copy of your Unit Roster
- □ Hold Harmless/Activity Consent forms
- □ Camp fee payment receipt or Copy of online registration receipt

## Campsite Assignment

Campsites are chosen during registration. Troops will be assigned to either campsites 1, 2, 3, 5, 6, or 7. Units from the entire Council will be attending this event. Be prepared to share a campsite with another unit. A Scout is <u>FRIENDLY</u>.

### Parking

You will be directed to your campsite at check-in in front of the Admin building. Vehicles are permitted on camp roads only for the purpose of transporting gear trailers, and transporting event supplies. Great care must be taken when on these roads and you must abide the speed limit. Immediately following unloading, you must remove your vehicle to the parking lot outside the Admin building as quickly as possible. Vehicles are NOT for transporting Scouts/Scouters around camp. Vehicles will be allowed to return to the campsite only on Sunday. Trailers may remain in camp.

# Camp Check-Out Procedure

Vehicles may be brought into the campsites Sunday for loading gear only. Vehicles are NOT for transporting Scouts/Scouters around camp. Unit Leaders must inform Camp Staff when your Unit is leaving camp. You will receive your patches when you check out. We will be inspecting your campsite.

□ Clean campsite of ALL trash.

□ Do not throw food scraps into the woods. It will attract the wild critters, i.e. The Beaver Shark, into your Campsite. Put all food trash into plastic garbage bags.

- □ Campsite latrines are cleaned and all trash picked up.
- □ Remove all trash bags from your campsite and place them in the dumpsters.

Dumpsters are located behind the Dining Hall.

DO NOT LEAVE TRASH BAGS BY THE SIDE OF THE ROAD OR IN THE PAVILIONS.

## A Scout is TRUSTWORTHY

# Unit Roster

Troop #	Scoutmaste	r	
NAME	YOUTH OR ADULT	NAME	YOUTH OR ADULT
1.		26.	
2.		27.	
3.		28.	
4.		29.	
5.		30.	
6.		31.	
7.		32.	
8.		33.	
9.		34.	
10.		35.	
11.		36.	
12.		37.	
13.		38.	
14.		39.	
15.		40.	
16.		41.	
17.		42.	
18.		43.	
19.		44.	
20.		45.	
21.		46.	
22.		47.	
23.		48.	
24.		49.	
25.		50.	

\*\*Please list the names of all Scouts and Scouters attending the camporee. Turn this roster into the Shooting Sports staff during check-in.

# Unit Campfire Skit/Song Form

Troops are to submit their proposed song or skit ideas No Later than 5pm Saturday evening to the OA Lodge Chief.

Skit or song ideas will be reviewed for appropriateness and to determine where on the agenda it will be scheduled.

Please give your unit number, whether it's a skit or song, the name of your song or skit (in the case of a skit, give a brief description of the skit), and the name of the troop contact person who is in charge of your unit's song or skit. Songs or skits must have Scoutmaster's approval before submitting form.

Unit Numb	er	SPL Name
Contact Pe	rson	
Skit	Song	Name of skit or song

If a skit, please give a brief description

# **Hold-Harmless Agreement**

I\_\_\_\_\_\_shall indemnify, hold free and harmless, assume liability for, and defend the Boy Scouts of America, its chartered affiliates, agents, servants, employees, officers, and directors from any and all costs and expenses including but not limited to, attorneys' fees, reasonable investigative and discovery costs, court costs, and all other sums which the Boy Scouts of America, its chartered affiliates, agents, servants, employees, officers, and directors may pay or become obligated to pay on account of any, all and every demand for claim or assertion of liability, or any claim or action founded thereon, arising or alleged to have arisen out of \_\_\_\_\_\_\_use of real or personal property belonging to the Boy Scouts of America, its chartered affiliates, agents, servants, employees, officers, and directors, or by any action or omission by\_\_\_\_\_\_\_, its members, agents, servants, employees, officers, or directors.

Furthermore, the undersigned understands that exposure to disease-causing organisms, such as COVID-19, and contaminated objects, as well as personal contact with other parties, including but not limited to campers, adult leadership, campmasters, rangers, and others present at camp properties, involve a certain degree of risk that could result in illness, permanent disability or death. All persons on camp properties are responsible for maintaining social distancing, cleaning and sanitization in accordance with the State of Georgia's recommendations.

Unit Leader signature

Parent Signature or Adult Leader

(date)

# **Pre-Event Medical Screening Checklist**

Has the participant had any of the following symptoms in the last 24 hours? Fever (100.4 F or greater)

U Vomiting

Diarrhea

If the participant has fever, vomiting, OR diarrhea—he or she should stay home. Has the participant had any of the following symptoms in the last 24 hours?

□ Unexplained extreme fatigue or muscle aches

Rash

Cough

Sore throat

Open sore

If the participant has any two (or more) of these symptoms—he or she should stay home. If the participant has one of these symptoms, discuss any limitations and restrictions and consider having him or her stay home.

Participants who become ill should not return to the activity until they are cleared by a healthcare provider.